

English

Text:

- Book Reviews – Allan Ahlberg
- Magic Finger – Dialogue and Humour
- Information Texts – Mini-Beast Books

Sentence:

- Explain how or why something happens.
- Understand how and when to write in paragraphs.
- Write in logical or sequential steps or in time order.
- Use time adverbs.
- Use conjunctions (e.g. because, so, when) purposefully to aid explanations.
- Use conjunctions and adjectives in own writing.
- Use commas in a list
- Reread own writing for sense and punctuation.

Word:

- Identify phonemes in speech and writing.
- Blend phonemes for reading.
- Segment words into phonemes for spelling.
- Discriminate syllables in reading and spelling.
- Investigate and learn spelling conventions and rules.
- Learn high frequency word spellings.
- Handwriting.

Speaking and Listening:

- Talk in purposeful and imaginative ways, varying structure and vocabulary according to purpose.
- Listen and respond to others; suggest, comment, question.
- Explore roles and scenarios through role play and drama.
- Understand range and uses of spoken language.



RE

Christianity: Why did Jesus tell stories?

Islam and Christianity: Weddings

Music

End of Year Musical:



Art, Design & Technology

Animals In Art

- Create animal masks
- Patchwork animals
- Stained glass butterflies
- Mini-beast sculptures and drawings

P.E.

Rounders Athletics Sports Day



Year 2 Term 6 2019

Computing

- Use control devices such as floor robots to input instructions.
- Develop and record sequences of instructions, predict and test results.
- Design mini-beast books.

History/Geography

Seaside Holidays in the Past

- Use photos and artefacts to find out how holidays today are different to those in the past.
- Globe and map work. Compare UK and contrasting non-European country



PSHE

Coping with changes.
Moving on.

Mathematics

- Counting 3s and 4s
- Learn multiplication tables for 10s, 5s, 2s then 3s and 4s times tables.
- Place value; know what each digit in a 2-digit (and then 3 digit) number represents.
- Addition and subtraction strategies using nearly numbers, doubles and number bonds.
- Solve real life problems involving money; recognise all coins; begin to use £ and p notation, calculate totals, give change.
- Tell time to the hour and half hour using analogue and digital clock.
- Estimate and measure capacity.
- Add and subtract two 3-digit numbers and use a calculator to check calculations.
- Greater than (>) and less than (<)

Science

Plants and Animals in the Local Environment

- Understand what is a habitat.
- Investigate and map different habitats around school.
- Visit to Sutton Courtenay Field Centre - pond dipping, observe pond life under the microscope.
- Adaptation – the colours of the woodlands/the colours of the meadow.
- Research and make mini-beast books.
- Mini-beast sculptures.

